

## 2 Year Olds - Nursery Maths Long Term Plan

|          | Week 1   | Week 2   | Week 3  | Week 4   | Week 5  | Week 6   |
|----------|--|--|---|--|---|--|
| Autumn 1 | Baseline Assessments   |  | Combine objects like stacking blocks and cups. Put objects inside others and take them out again. | Take part in finger<br>rhymes with<br>numbers.                       | React to changes of amount in a group of up to three items. | Compare sizes, weights etc. using gesture and language - 'bigger/little/smaller', 'high/low', 'tall', 'heavy'.       |
| Autumn 2 | Compare amounts, saying 'lots', 'more' or 'same'.  | Develop counting-<br>like behaviour, such<br>as making sounds,<br>pointing or saying<br>some numbers in<br>sequence. | Count in everyday contexts, sometimes skipping numbers – '1-2-3-5'.                               | Climb and squeeze<br>themselves into<br>different types of<br>spaces | Build with a range<br>of resources.                         | Complete inset<br>puzzles  |
| Spring 1 | Compare sizes, weights etc. using gesture and language - 'bigger/little/smaller', 'high/low', 'tall', 'heavy'. | Notice patterns and arrange things in patterns.  | Take part in finger<br>rhymes with<br>numbers.  | React to changes of amount in a group of up to three items.          | Compare amounts, saying 'lots', 'more' or 'same'.           | Develop counting-<br>like behaviour, such<br>as making sounds,<br>pointing or saying<br>some numbers in<br>sequence. |
| Spring 2 | Knowing that things<br>exist- Kim's Game<br>etc  | Understanding all<br>gone  | Grouping objects<br>that are the same or<br>different   | Changes in quantity up to 5 items (more and less)                    | Finger Counting<br>Rhymes                                   | Compare amounts  |
| Summer 1 | 1:1 counting up to 5   | Big and small  | Ordering routine  | Recognising numbers to 5   | Matching Amounts to 5                                       | 2D Shapes  |
| Summer 2 | 2D Shapes  | 1:1 counting   | Counting songs with props   | Counting altogether  | Counting actions,<br>objects and sounds<br>up to 10         | Gaps   |